James Bond



,, *The names Bond... James Bond* . ,,

Alignment : Chaotic Good Race : Human Class : Rogue , Sharpshooter

1. Walter PPK -Surprise! a miniature pistol that deals 25 damage to a target Hits First before all others. Imprinted to Bonds DNA only he can use this weapon. Ranged

2. Rolex Tool Watch - Surprise! , deals 10 damage to a target via mini laser and Stuns them this turn , Hits first. Only usable once . Melee

3. Manhandle - Deals 30 damage to up to 2 targets. Melee

4.Nonchlantly Strool - Bond gains Stealth untill he attacks , enemies regard him as an ally if he kills a target under this effect he does not break stealth when he attacks . Shield

5. Aston Martin Custom Vehicle - summons a 0/40 Servant which can turn both itself and Bond invisible while alive one Turn after being summoned as a Reaction but only once per Round .Only once per Game. Summoning

6. Lips Game - Choose a target if it is male you taunt him into attacking you he must target you before all others untill the end of the Round (if possible) if used on Females that are heterosexual they are Stuned the next Turn . Shield

Ulti : 007 - Combo is triggered by any number of abilities who combined number is 7 (ex. ability 2+5, 6+1 , 4+2+1) , James bond chooses one or two different targets and deals 50 Hits first damage to them/it. Ranged

